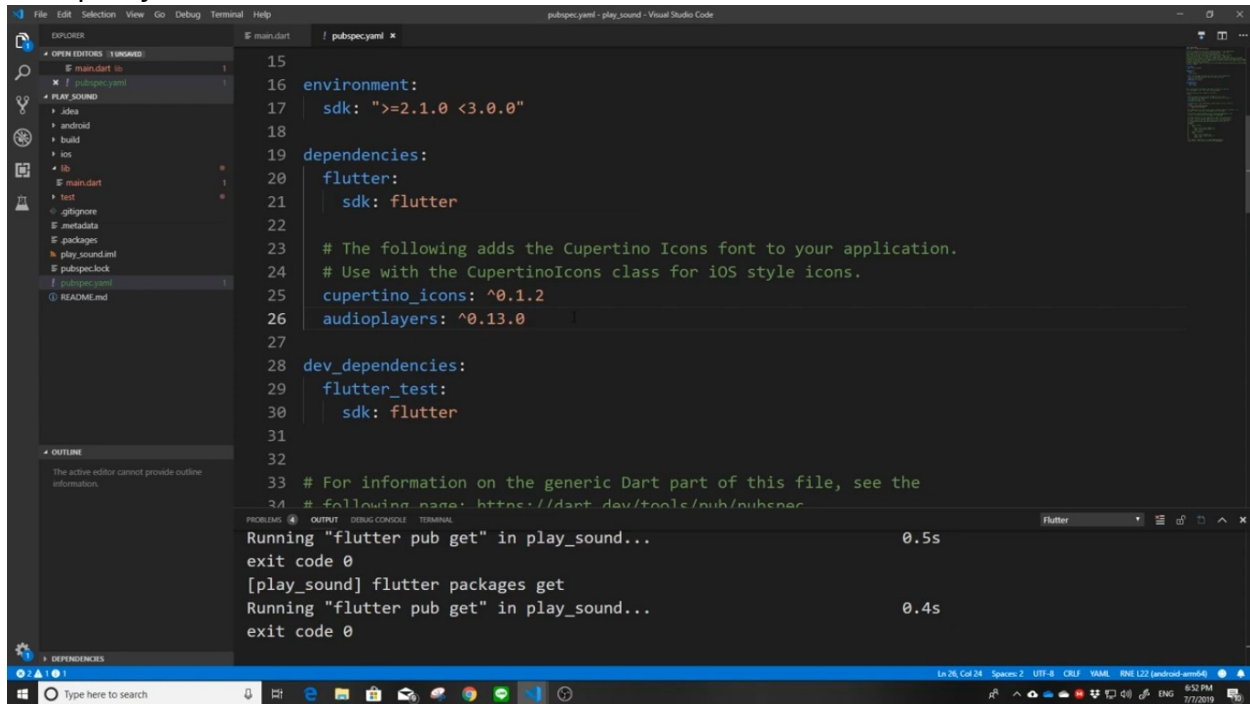


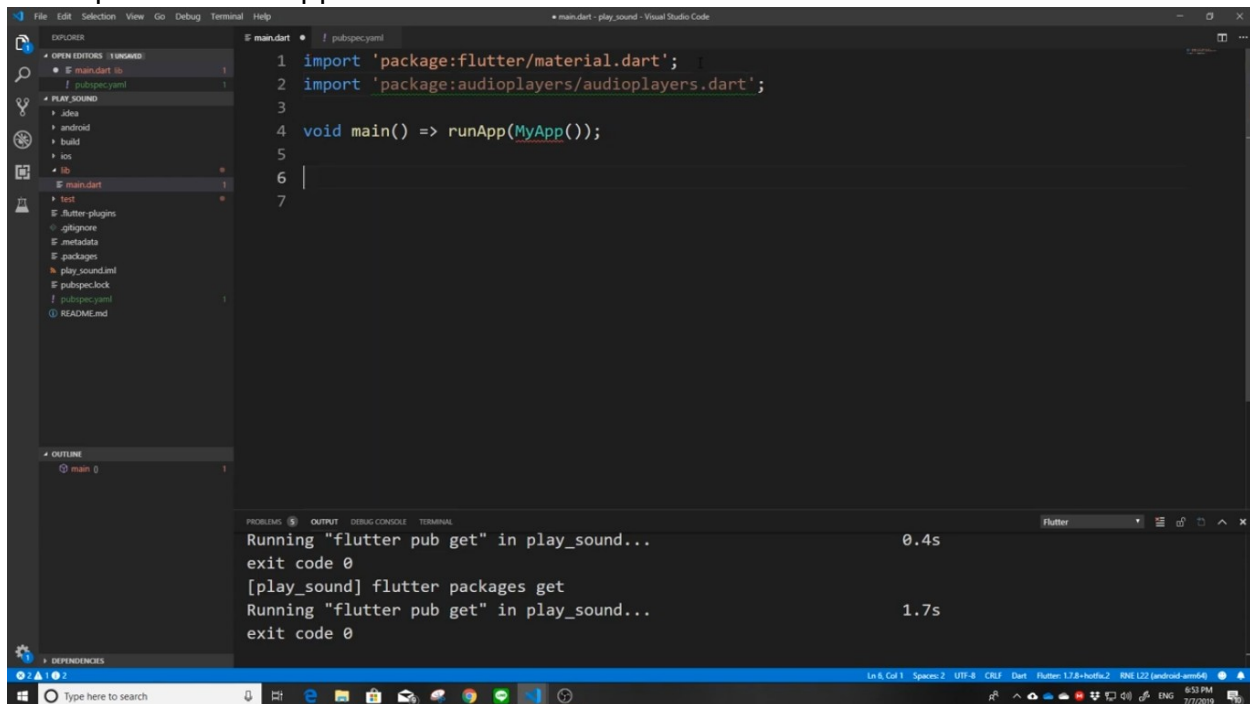
Memainkan musik  
Menggunakan library audio player  
Pubspecc yml



```
15
16 environment:
17   sdk: ">=2.1.0 <3.0.0"
18
19 dependencies:
20   flutter:
21     sdk: flutter
22
23   # The following adds the Cupertino Icons font to your application.
24   # Use with the CupertinoIcons class for iOS style icons.
25   cupertino_icons: ^0.1.2
26   audioplayers: ^0.13.0
27
28 dev_dependencies:
29   flutter_test:
30     sdk: flutter
31
32
33 # For information on the generic Dart part of this file, see the
34 # following page: https://dart.dev/tools/pub/pubspec
```

Running "flutter pub get" in play\_sound... 0.5s  
exit code 0  
[play\_sound] flutter packages get  
Running "flutter pub get" in play\_sound... 0.4s  
exit code 0

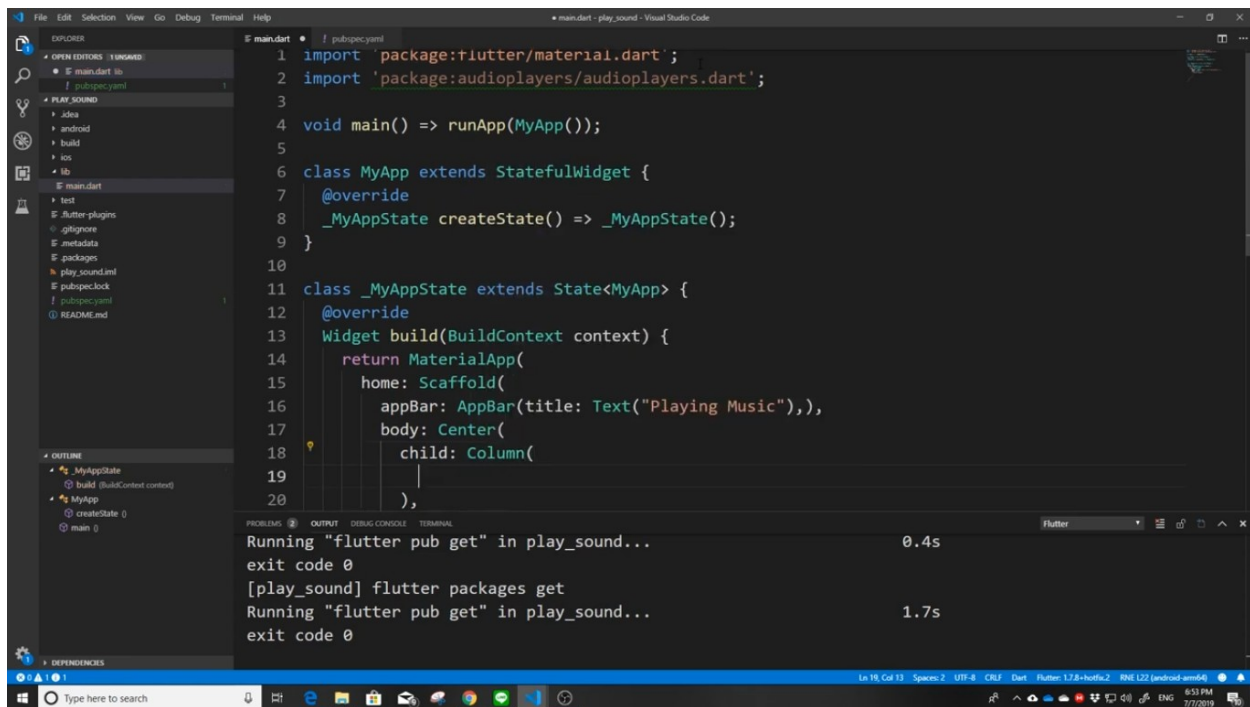
Dn import di main app



```
1 import 'package:flutter/material.dart';
2 import 'package:audioplayers/audioplayers.dart';
3
4 void main() => runApp(MyApp());
5
6
7
```

Running "flutter pub get" in play\_sound... 0.4s  
exit code 0  
[play\_sound] flutter packages get  
Running "flutter pub get" in play\_sound... 1.7s  
exit code 0

Buat stf



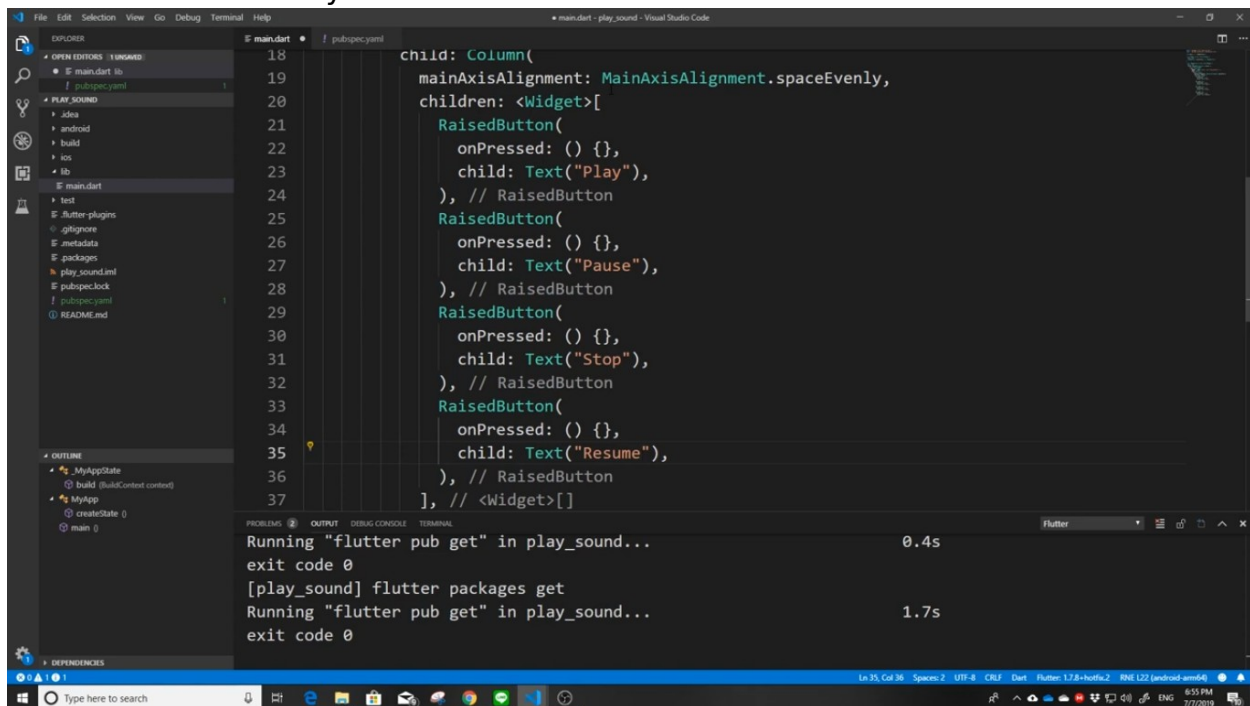
```
1 import 'package:flutter/material.dart';
2 import 'package:audioplayers/audioplayers.dart';
3
4 void main() => runApp(MyApp());
5
6 class MyApp extends StatefulWidget {
7   @override
8   _MyAppState createState() => _MyAppState();
9 }
10
11 class _MyAppState extends State<MyApp> {
12   @override
13   Widget build(BuildContext context) {
14     return MaterialApp(
15       home: Scaffold(
16         appBar: AppBar(title: Text("Playing Music")),
17         body: Center(
18           child: Column(
19
20           ),
21         ),
22       ),
23     );
24   }
25 }
```

Running "flutter pub get" in play\_sound... 0.4s  
exit code 0  
[play\_sound] flutter packages get  
Running "flutter pub get" in play\_sound... 1.7s  
exit code 0

Column children

Buat 4 tombol play dll

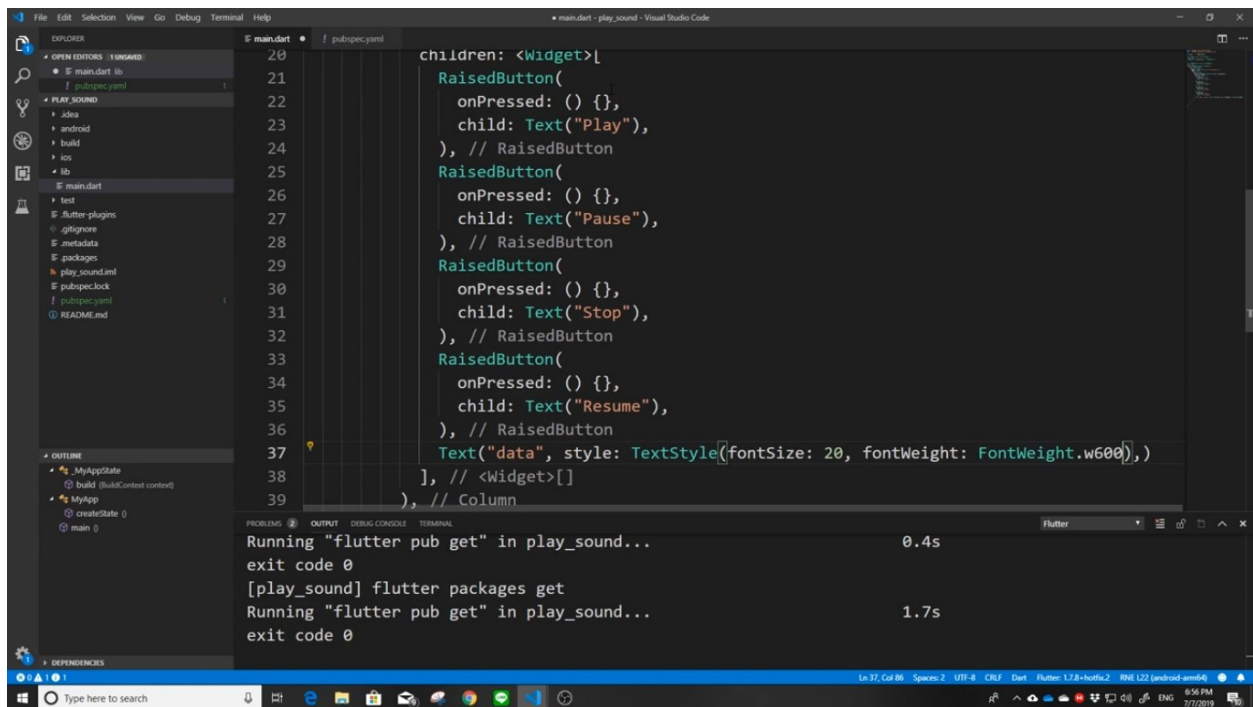
Dan ada text durasi nya



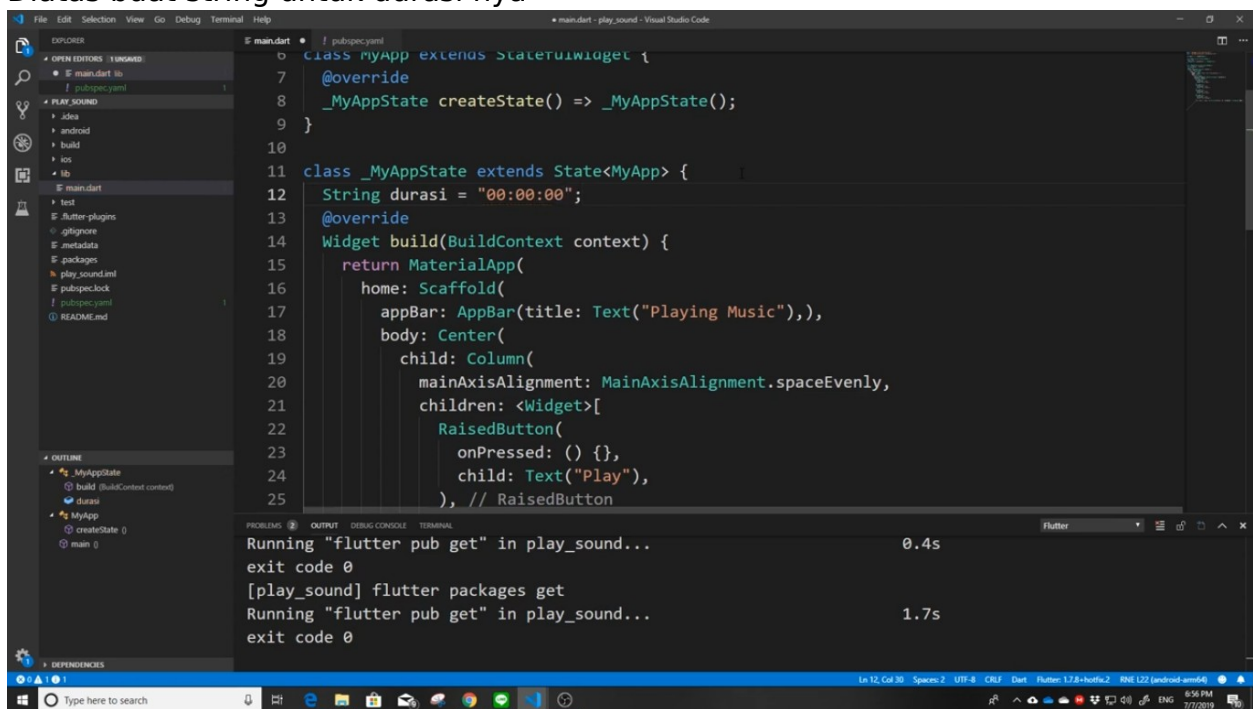
```
18 child: Column(
19   mainAxisAlignment: MainAxisAlignment.spaceEvenly,
20   children: <Widget>[
21     RaisedButton(
22       onPressed: () {},
23       child: Text("Play"),
24     ), // RaisedButton
25     RaisedButton(
26       onPressed: () {},
27       child: Text("Pause"),
28     ), // RaisedButton
29     RaisedButton(
30       onPressed: () {},
31       child: Text("Stop"),
32     ), // RaisedButton
33     RaisedButton(
34       onPressed: () {},
35       child: Text("Resume"),
36     ), // RaisedButton
37   ], // <Widget>[]
38 );
```

Running "flutter pub get" in play\_sound... 0.4s  
exit code 0  
[play\_sound] flutter packages get  
Running "flutter pub get" in play\_sound... 1.7s  
exit code 0

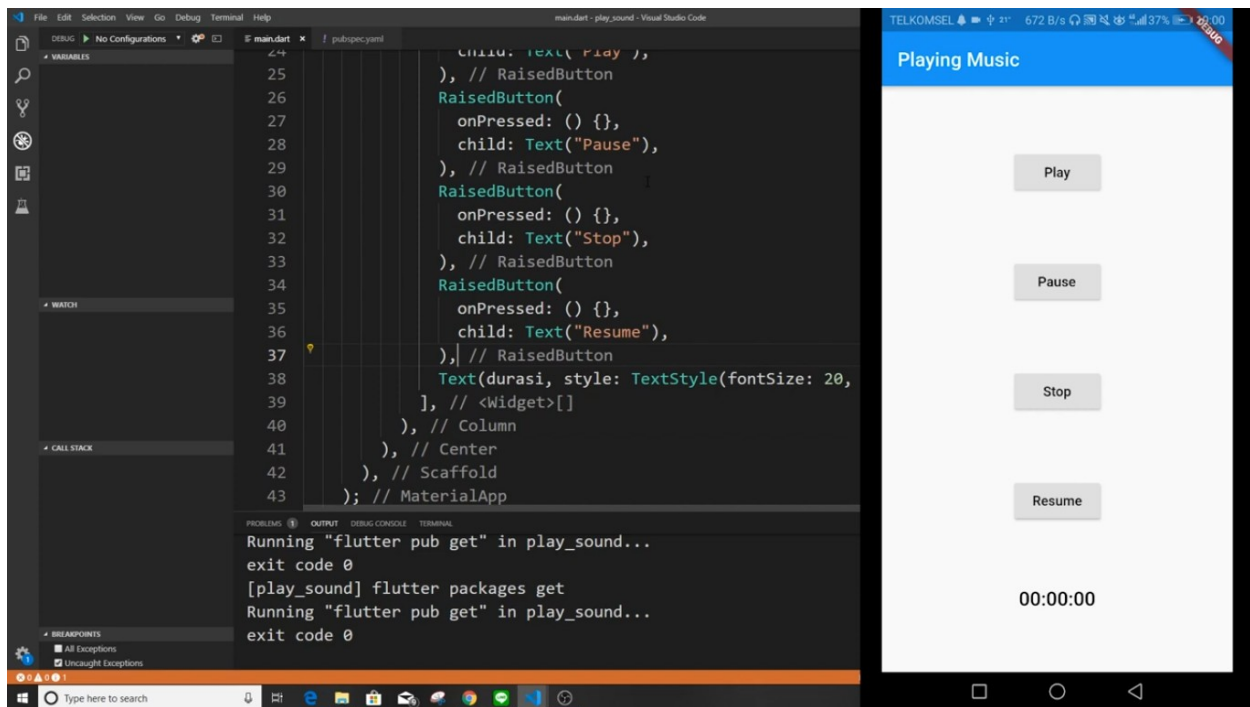
Dibawah nya text



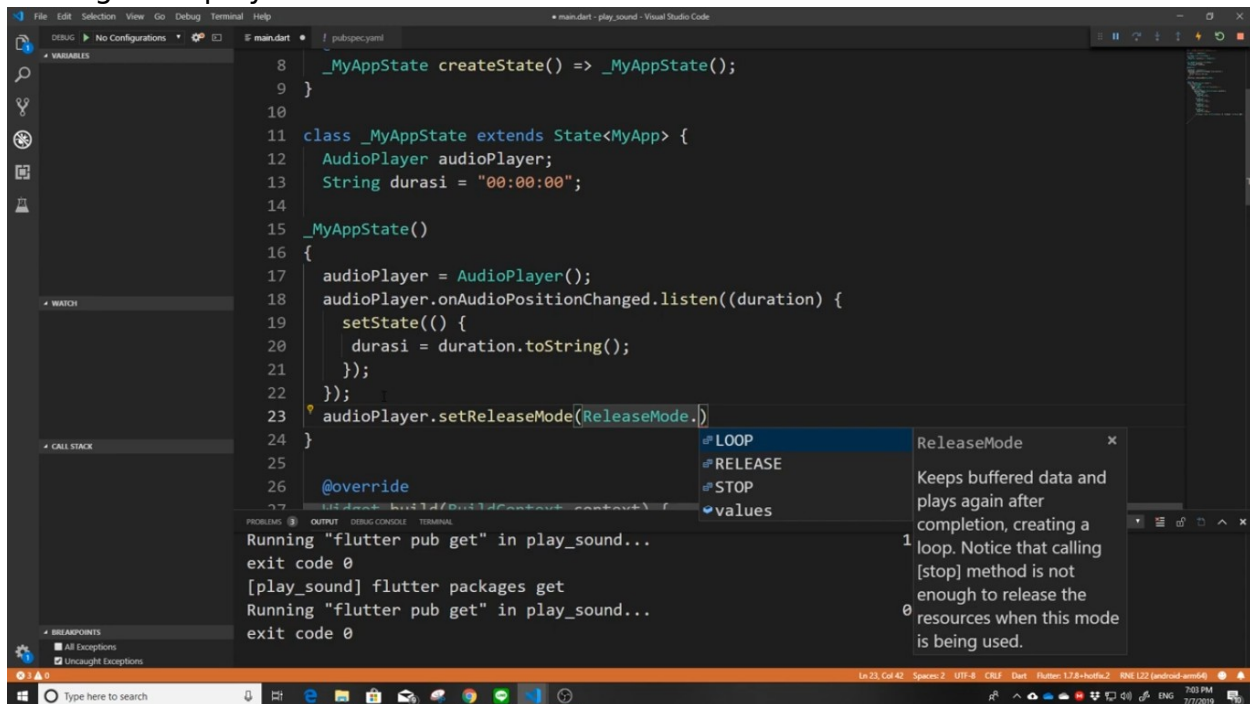
Diatas buat string untuk durasi nya



Menampilkan durasi nya



Lalu buat audio player  
 Lalu buat constructor nya  
 Durasi kita update  
 Pasang audioplayer.



Loop mengulang  
 Stop data masih disimpan  
 Release data tidak disimpan

```
12 AudioPlayer audioPlayer;
13 String durasi = "00:00:00";
14
15 _MyAppState() {
16   audioPlayer = AudioPlayer();
17   audioPlayer.onAudioPositionChanged.listen((duration) {
18     setState(() {
19       durasi = duration.toString();
20     });
21   });
22   audioPlayer.setReleaseMode(ReleaseMode.LOOP);
23 }
24
25
26
27 @override
28 Widget build(BuildContext context) {
29   return MaterialApp(
30     home: Scaffold(
31       appBar: AppBar(
```

Running "flutter pub get" in play\_sound... 1.7s  
exit code 0  
[play\_sound] flutter packages get  
Running "flutter pub get" in play\_sound... 0.4s  
exit code 0

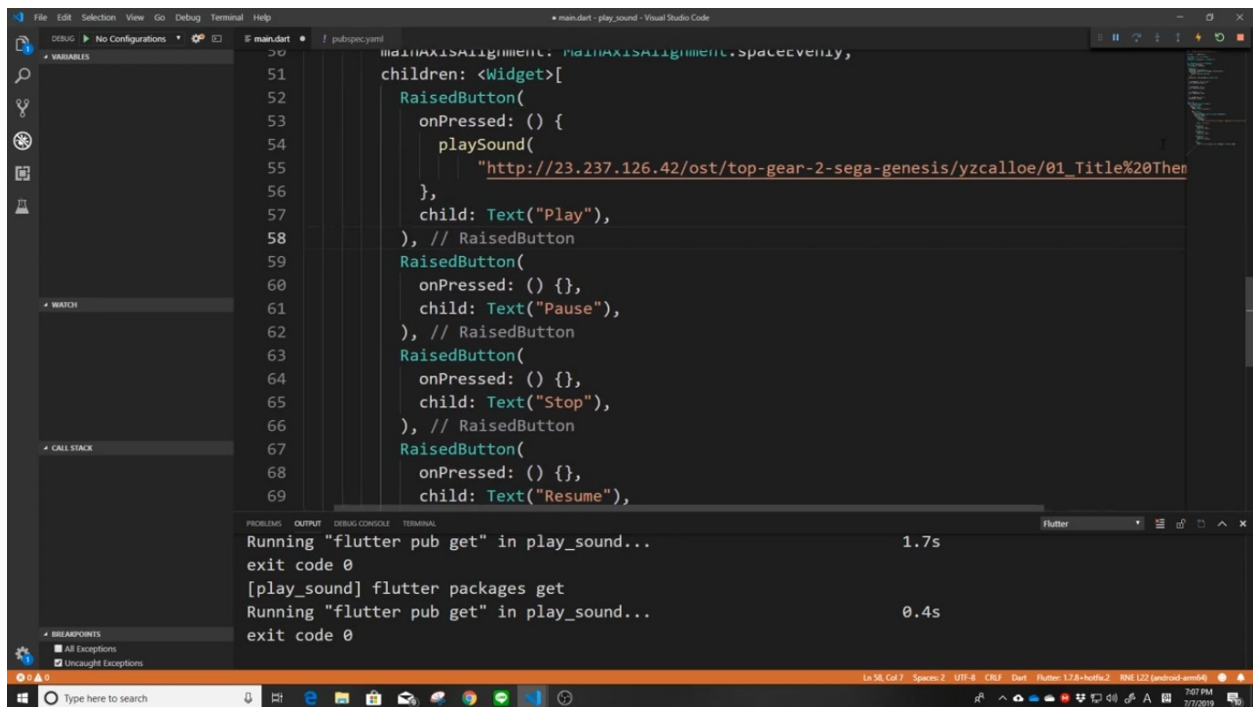
Dibawah nya 4 fungsi  
Kita butuh url yg lupa async

```
23 }
24
25 void playSound(String url) async {
26   await audioPlayer.play(url);
27 }
28
29 void pauseSound() async {
30   await audioPlayer.pause();
31 }
32
33 void stopSound() async {
34   await audioPlayer.stop();
35 }
36
37 void resumeSound() async {
38   audioPlayer.resume();
39 }
40
41 @override
```

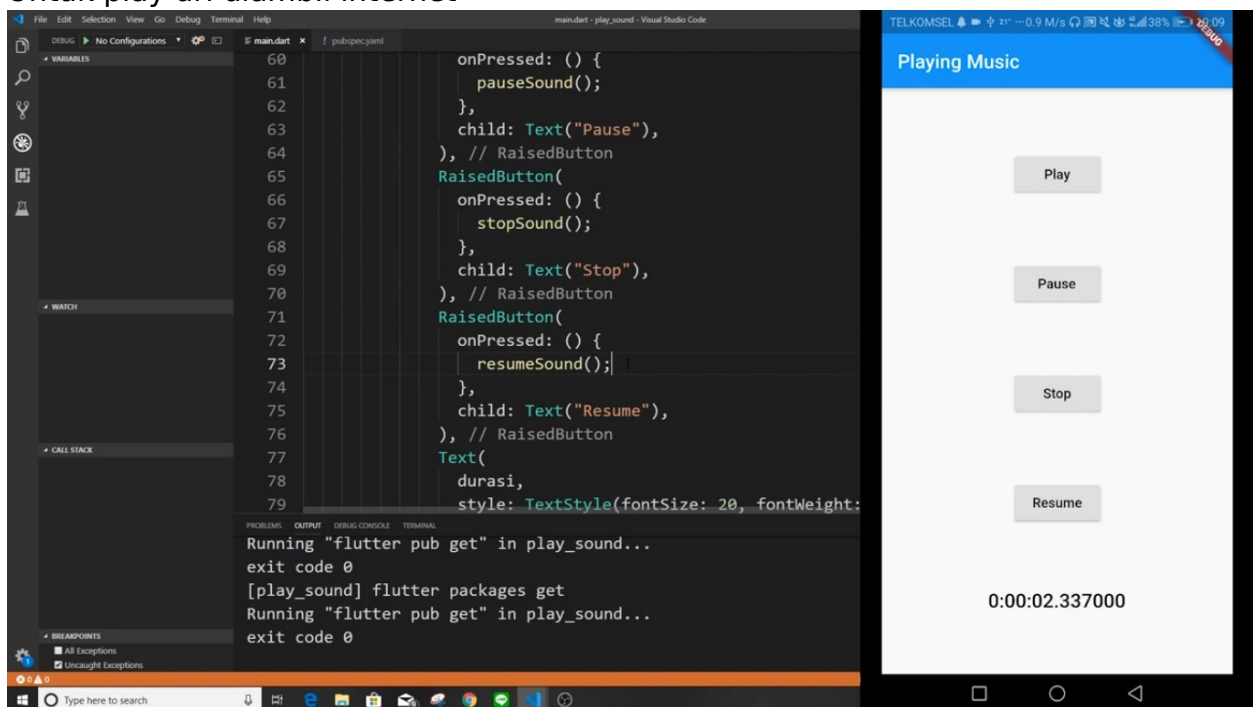
Running "flutter pub get" in play\_sound... 1.7s  
exit code 0  
[play\_sound] flutter packages get  
Running "flutter pub get" in play\_sound... 0.4s  
exit code 0

Tinggal pasang

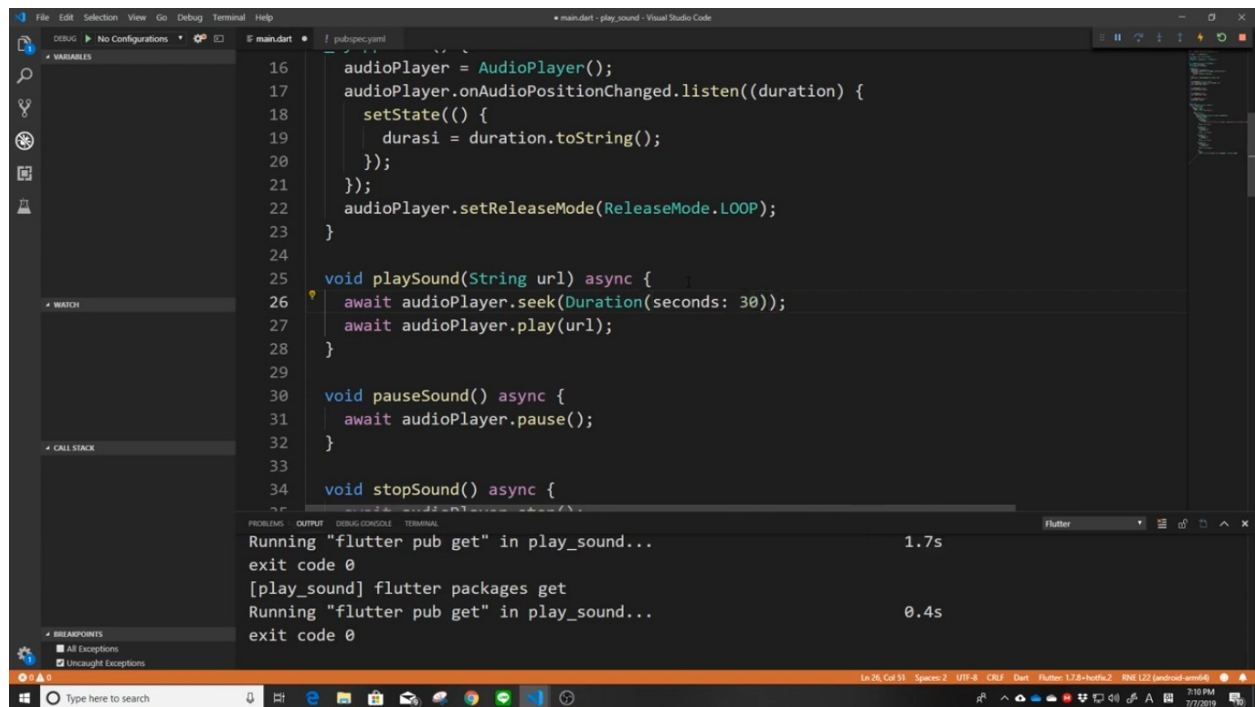




Untuk play url diambil internet



Sekarang satu lagi loncat misal dari 30 detik



Dari detik 30